



BEASTLY 2026

Vacancy Information Pack

Build Project Manager



What is BEASTLY?

BEASTLY is the largest annual event in Scouting and Guiding event within Basingstoke. It brings together young people from across multiple groups, districts and organisations for a fun packed multi-activity day. With activities such as Archery to Climbing and Virtual Reality to Zorb Football there is something for young people of all ages.

The BEASTLY Team

This amazing event is planned and run by volunteers with a core team planning and organising the event and expanding as we get closer to the event. You'll be part of an amazing team of volunteers who are passionate about delivering an exciting, fun filled and inclusive day to our young people.

What's in it for me?

You'll have the opportunity to help shape and deliver the biggest event in the local calendar. Our young people always give amazing feedback after this event that makes it so rewarding. You'll be working alongside other volunteers, learning from each other and really achieving a successful event on a large scale.

Who can apply?

We are committed to being fully inclusive and therefore this role is open to all. Whether you are already involved in Scouting or Guiding as a leader, or if you are a parent who believes they can bring something to the table, we'd love to hear from you. For most of our roles you'll need to be 18 or older and you'll need to undertake a disclosure (criminal record check)

Further Information

If you would like to know more about BEASTLY then you can see lots of information on our website at beastly.org.uk or drop us an email to arrange an informal chat about the role at volunteer@beastly.org.uk

Build Project Manager

About the role

The Build Project Manager is responsible for planning and coordinating the event build. Working closely with the Event Leads and Infrastructure Team, they will create and manage a clear task list to guide volunteers during the build. They will also gather and prioritise build requests from other teams to ensure everything is included in the plan.

Key Responsibilities

- Develop and manage a detailed build plan and task list.
- Coordinate with Event Leads and Infrastructure Team to align priorities.
- Receive and integrate build requests from all event teams.
- Support and direct build volunteers to ensure efficient progress.

Person Criteria

- Applicants must be 18+
- Must be available for the event on Saturday 9th May 2026
- Must be available for the event set up on Thursday 7th May 2026 and Friday 8th May 2026.

Training Requirements

This role requires the Scouts Getting Started Training to be completed within 5 months of your role start date. These are a few short online modules which cover things such as Safety and Safeguarding. If you are already involved in Scouts, it's likely you'll have already done these and generally won't be required to do them specifically for this role.

Time Commitment

Outside of the event there will be a number of meetings with the team across the year, these tend to be monthly mixed between in person (Basingstoke) and hybrid. Most other aspects of the role can be done as suits the role holder.

The Process

Please apply for this vacancy at **beastly.org.uk/volunteer** or via email to **volunteer@beastly.org.uk**

Applications are open until 13th July 2025. We may reach out for a short informal conversation after receiving your application.

Successful applicants will be given an Active Support Member Role within the BEASTLY event team on the Scout Membership System (compass)